



iPi Motion Capture™ is a scalable markerless motion capture software tool that supports 1 or 2 Kinect cameras or 3 to 8 Sony PlayStation Eye cameras to track 3D human body motions and produce 3D animation.

"iPi Motion Capture is so powerful and cost effective. It's fantastic to be able to come up with an idea and in a few minutes record exactly what you want and apply it to your characters. iPi is what mocap should be all about -- making your ideas reality in a matter of minutes."

David Gonzalez, President of **Mission Critical Studios**, a New Jersey-based developer of mobile games: www.missioncriticalstudios.com

iPi Soft LLC

www.ipisoft.com

Suite 24, 13,
Krasnostudenchesky pr.,
Moscow, 127434, **Russia**

Support: ipi@ipisoft.com

Sales: sales@ipisoft.com

Partners: partners@ipisoft.com

Our Representatives:

Americas

CamVFX

www.camvfx.com

14781 Pomerado Rd 180,
Poway, CA 92064, **USA**

Tel: +1-888-890-5857

E-mail: iPisoft@cox.net

Simulistic LLC

www.simulistic.com

10130 D Colvin Run Rd., Great
Falls, VA 22066, **USA**

E-mail: quotes@simulistic.com

Europe

Inition Pty. Ltd.

www.inition.com.au

23 Curtain Road, London, EC2A
3LT, **UK**

Tel: +44-(0)-20-7377-2949

E-mail: inition@inition.co.uk

Vision 4D

www.vision4d.de

Alte Landstr. 12-14, D-85521
Ottobrunn, **Germany**

Tel: +49-89-697-08-608

E-mail: info@vision4d.de

With **iPi Motion Capture™** you can:

- Record multi-camera video in regular office / home environment
- Track 3D human motions right at your desktop and produce 3D animation
- Clean-up / edit 3D animation using integrated clean-up / keyframing tools
- Transfer motions to 3D character and export 3D animation to most popular formats including FBX, BVH, Collada

iPi Motion Capture™ works with off-the-shelf equipment:

- 1 or 2 Kinect / Xtion depth sensors or
- 3 to 8 Sony PS Eye cameras
- Runs on regular PC with gaming-class videocard

iPi Motion Capture™ is compatible with

- Autodesk 3DS Max, Maya
- Valve Source Engine, Unreal Engine, Unity
- CINEMA 4D, Lightwave
- Poser, DAZ3D, Blender and others.



Advantages:

- ✓ no need for expensive facility space with special lighting, background and the team of technicians
- ✓ no need for clumsy sensor suits with reflective markers
- ✓ portable system that can be packed in a backpack with as less as 20-30 minutes set-up and calibration time
- ✓ allow up to 20 by 20 feet capture volume with minimum required space as small as 9 by 5 feet
- ✓ with integrated animation clean-up and motion transfer tools you do not necessarily need expensive 3rd party applications
- ✓ extremely affordable solution



iPi Motion Capture™ is a markerless technology that literally puts motion capture at animator's desktop and brings a totally new workflow paradigm to

- filmmakers, CG animators, videogame developers, broadcast motion graphics designers and prosumers

Our customers are from:

- entertainment, 3D design, education, military and other vertical markets

iPi Motion Capture™ is available in 3 editions:

Express Edition:

- Entry-level configuration that works with one depth sensor (Kinect or Xtion)
- Easy to use but applicable for relatively simple motions without rotations

Basic Edition:

- Includes all basic features needed for high accuracy motion capture
- Supports capture with 2 depth sensors or 3 to 4 Sony PS Eye cameras

Standard Edition:

- Includes all high-end features including multiple persons tracking
- Supports capture with 2 depth sensors or 3 to 8 Sony PS Eye cameras

Our Representatives:

Asia & Pacific

Zero C Seven, Inc.

Exclusive Reseller

<http://www.0c7.co.jp>

Barbizon74 Bld, 7-9-7, Akasaka, Minato-ku, Tokyo, 107-0052, Japan

Tel: +81-(0)3-3560-7707

E-mail: sales@0c7.co.jp

Motion Technologies, Inc.

Exclusive Reseller

www.motioncapture.co.kr

509. 82-1 Pil-Dong 2Ga, Jung-Gu, Seoul, 100-272, Korea

Tel: +82-2-564-6610

E-mail: sales@motioncapture.co.kr

ManToon Media Technology Ltd., Corp.

www.maimeid.com

Room 1301, Building No.4, 1st Courtyard, 2ndSt, Wuliqiao, Chaoyang North Road, Chaoyang District, Beijing, P.R.China

P.R.China

Tel: +8610-57572885

E-mail: sales@maimeid.com

Australia & Oceania

Inition Pty. Ltd.

www.inition.com.au

Factory 31, 91 Moreland Street, Footscray, VIC, 3011, Australia

Australia

Tel: +61-(0)3-9687-8638

E-mail: inition@inition.com.au

Features \ Edition	Trial	Express	Basic	Standard
Tracking	Markerless, offline (non-realtime)			
List Price*	Free	\$295	\$595	\$1 495
Support for Depth Sensors (MS Kinect or ASUS Xtion)		Yes only 1	Yes 1 or 2	Yes 1 or 2
Multi-Camera Support		No	Yes 3 or 4 cams	Yes 3-8 cams
Recommended Cameras	The Same as Basic Edition**	— Sony PS Eye		
Maximum Capture Area		7 by 7 feet (~ 2 by 2 m)	1 or 2 Kinects: 7 by 7 ft (~ 2 by 2 m) Multi-Camera: 20 by 20 ft (~ 7 by 7 m)	
Minimum Required Space		9 by 5 feet (~ 3.5 by 2.0 m)	1 or 2 Kinects: 9 by 5 ft (~ 3.5 by 2.0 m) Multi-Camera: 13 by 13 ft (~ 4 by 4 m)	
Props Tracking		Yes	Yes	Yes
Multiple Persons Tracking		No	No	Yes
Motion Transfer	Yes	Yes	Yes	
Manual Clean-Up, Key-framing Tools	Yes	Yes	Yes	
Batch Processing	No	No	Yes	
Software Updates	Free updates within the same major version (e.g. 2.x) Next major version is free for customers who made their purchase within 3 months before release. Others will be given 50% discount.			
Technical Support	No	6 months of free email-based technical support.		

* Prices are subject to change. See up-to-date prices at www.ipisoft.com/sales.php

** Free Trial Edition has full features of the Basic Edition. The only restriction is that animation export is available only within 30 days after software installation.